

# **Video and Image Processing Blockset Release Notes**

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<b>Summary by Version</b> .....	<b>1</b>
<b>Version 2.4 (R2007b) Video and Image Processing Blockset</b> .....	<b>4</b>
<b>Version 2.3 (R2007a) Video and Image Processing Blockset</b> .....	<b>11</b>
<b>Version 2.2 (R2006b) Video and Image Processing Blockset</b> .....	<b>17</b>
<b>Version 2.1 (R2006a) Video and Image Processing Blockset</b> .....	<b>21</b>
<b>Version 2.0 (R14SP3+) Video and Image Processing Blockset</b> .....	<b>23</b>
<b>Version 1.2 (R14SP3) Video and Image Processing Blockset</b> .....	<b>26</b>
<b>Version 1.1 (R14SP2) Video and Image Processing Blockset</b> .....	<b>29</b>
<b>Version 1.0.1 (R14SP1) Video and Image Processing Blockset</b> .....	<b>32</b>
<b>Version 1.0 (R14) Video and Image Processing Blockset</b> .....	<b>33</b>
<b>Compatibility Summary for Video and Image Processing Blockset</b> .....	<b>37</b>



## Summary by Version

This table provides quick access to what's new in each version. For clarification, see "About Release Notes" on page 2.

<b>Version (Release)</b>	<b>New Features and Changes</b>	<b>Version Compatibility Considerations</b>	<b>Fixed Bugs and Known Problems</b>	<b>Related Documentation at Web Site</b>
<b>Latest Version V2.4 (R2007b)</b>	Yes Details	Yes Summary	Bug Reports Includes fixes	Printable Release Notes: PDF  Current product documentation
V2.3 (R2007a)	Yes Details	Yes Summary	Bug Reports Includes fixes	No
V2.2 (R2006b)	Yes Details	Yes Summary	Bug Reports Includes fixes	No
V2.1 (R2006a)	Yes Details	Yes Summary	Bug Reports at Web site	No
V2.0 (R14SP3+)	Yes Details	No	Bug Reports at Web site	No
V1.2 (R14SP3)	Yes Details	Yes Summary	Bug Reports at Web site	No
V1.1 (R14SP2)	Yes Details	Yes Summary	Bug Reports at Web site	No
V1.0.1 (R14SP1)	Yes Details	No	Fixed bugs	No
V1.0 (R14)	Yes Details	No	No bug fixes	No

## About Release Notes

Use release notes when upgrading to a newer version to learn about new features and changes, and the potential impact on your existing files and practices. Release notes are also beneficial if you use or support multiple versions.

If you are not upgrading from the most recent previous version, review release notes for all interim versions, not just for the version you are installing. For example, when upgrading from V1.0 to V1.2, review the New Features and Changes, Version Compatibility Considerations, and Bug Reports for V1.1 and V1.2.

## New Features and Changes

These include

- New functionality
- Changes to existing functionality
- Changes to system requirements (complete system requirements for the current version are at the MathWorks Web site)
- Any version compatibility considerations associated with each new feature or change

## Version Compatibility Considerations

When a new feature or change introduces a reported incompatibility between versions, its description includes a **Compatibility Considerations** subsection that details the impact. For a list of all new features and changes that have reported compatibility impact, see the “Compatibility Summary for Video and Image Processing Blockset” on page 37.

Compatibility issues that are reported after the product has been released are added to Bug Reports at the MathWorks Web site. Because bug fixes can sometimes result in incompatibilities, also review fixed bugs in Bug Reports for any compatibility impact.

## **Fixed Bugs and Known Problems**

MathWorks Bug Reports is a user-searchable database of known problems, workarounds, and fixes. The MathWorks updates the Bug Reports database as new problems and resolutions become known, so check it as needed for the latest information.

Access Bug Reports at the MathWorks Web site using your MathWorks Account. If you are not logged in to your MathWorks Account when you link to Bug Reports, you are prompted to log in or create an account. You then can view bug fixes and known problems for R14SP2 and more recent releases.

The Bug Reports database was introduced for R14SP2 and does not include information for prior releases. You can access a list of bug fixes made in prior versions via the links in the summary table.

## **Related Documentation at Web Site**

**Printable Release Notes (PDF).** You can print release notes from the PDF version, located at the MathWorks Web site. The PDF version does not support links to other documents or to the Web site, such as to Bug Reports. Use the browser-based version of release notes for access to all information.

**Product Documentation.** At the MathWorks Web site, you can access complete product documentation for the current version and some previous versions, as noted in the summary table.

## Version 2.4 (R2007b) Video and Image Processing Blockset

This table summarizes what's new in Version 2.4 (R2007b):

New Features and Changes	Version Compatibility Considerations	Fixed Bugs and Known Problems	Related Documentation at Web Site
Yes Details below	Yes Summary	Bug Reports Includes fixes	Printable Release Notes: PDF  Current product documentation

New features and changes introduced in this version are:

- “Corner Detection Block Finds Corners in Images” on page 4
- “Demo Blocks Upgraded” on page 5
- “Demos Added and Updated” on page 5
- “Demo Recategorization” on page 6
- “Lucas-Kanade Method of Optical Flow Block Enhanced” on page 8
- “Performance Improvements” on page 9
- “Removed DirectX Component Registration Limitations of From Multimedia File, To Multimedia File, and To Video Display Blocks ” on page 10
- “Rounding Modes Added” on page 10
- “Write AVI File Block Obsoleted” on page 10

### Corner Detection Block Finds Corners in Images

The Corner Detection block calculates the corner metric matrix and finds corners in images. For more information, see the Corner Detection block reference page.



## Demo Blocks Upgraded

If you used the following demo blocks in your models, you need to update your models with the latest versions of these blocks. Because these blocks have been improved, you need to update their parameters to suit your applications.

Old Block Name	New Block Name	Demo Name	New Path to Block
Bit pack	Bit Pack	Video compression	vipcodec_intensity>Encoder>Block Processing1>Block iterator>sub-block process>Transform coding>Bit Pack
Bit unpack	Bit Unpack	Video compression	vipcodec_intensity>Decoder>Block Processing>Block iterator>sub-block process>Transform decoding>Bit Unpack

## Compatibility Considerations

Update your models with the latest versions of these blocks.

## Demos Added and Updated

The Video and Image Processing Blockset contains three new or updated demos for R2007b.

### Video Mosaicking Demo Added

The new Video Mosaicking demo shows how to stitch video frames together to form a mosaic image that provides a comprehensive view of a scene.

### Pattern Matching Demo Allows User-Selected Tracking Target

The Target block in the Pattern Matching demo uses the Image Processing Toolbox `imrect` function to let you manually select the size and position of the region of interest you want to detect.

## Traffic Warning Sign Recognition Demo Improvements

The Traffic Warning Sign Recognition demo now uses a more robust template matching technique to identify the signs. In addition, the demo now uses labels to show the detected signs.

## Demo Recategorization

The Video and Image Processing Blockset demos have been recategorized into the following libraries.

<b>Demo Title</b>	<b>New Library Location</b>	<b>Old Library Location</b>
Abandoned Object Detection	Industry Examples	Detection and Tracking
Lane Departure Warning System	Industry Examples	Detection and Tracking
Surveillance Recording	Industry Examples	Detection and Tracking
Traffic Warning Sign Recognition	Industry Examples	Detection and Tracking
Cell Counting	Analysis	Video Segmentation Using Morphology
Concentricity Inspection	Analysis	Video Analysis
Feature Extraction	Analysis	Video Segmentation Using Morphology
Object Counting	Analysis	Video Segmentation Using Morphology
Video Focus Assessment	Analysis	Video Analysis
Image Compression	Compression	Compression
Video Compression	Compression	Compression
Motion Detection	Detection and Recognition	Detection and Tracking

<b>Demo Title</b>	<b>New Library Location</b>	<b>Old Library Location</b>
Pattern Matching	Detection and Recognition	Detection and Tracking
Scene Change Detection	Detection and Recognition	Video Analysis
Surveillance Recording	Detection and Recognition	Detection and Tracking
Traffic Warning Sign Recognition	Detection and Recognition	Detection and Tracking
Abandoned Object Detection	Tracking	Detection and Tracking
Lane Departure Warning System	Tracking	Detection and Tracking
People Tracking	Tracking	Detection and Tracking
Tracking Cars Using Background Estimation	Tracking	Detection and Tracking
Tracking Cars Using Optical Flow	Tracking	Detection and Tracking
Disparity Estimation for Stereo Vision	Registration	Video Analysis
Panorama Creation	Registration	Miscellaneous
Video Mosaicking	Registration	n/a
Video Stabilization	Registration	Video Enhancement
Color Segmentation	Segmentation	Detection and Tracking
Edge Detection	Segmentation	Video Analysis
Histogram Equalization	Enhancement	Video Enhancement
Periodic Noise Reduction	Enhancement	Video Enhancement
Rotation Correction	Enhancement	Video Enhancement
Bouncing Balls	Display and Graphics	Miscellaneous

<b>Demo Title</b>	<b>New Library Location</b>	<b>Old Library Location</b>
Histogram Display	Display and Graphics	Video Analysis
MPlay Simulink Tutorial	Display and Graphics	Video Playback
Object Extraction and Replacement	Display and Graphics	Video Segmentation Using Morphology
Picture in Picture	Display and Graphics	Miscellaneous
Projecting Videos onto a Rotating Cube	Display and Graphics	Geometric Transformation
Visual Effects	Display and Graphics	Miscellaneous
Edge Detection with Live Video Acquisition	Live Video Processing	Video Analysis
Histogram Display with Live Video Acquisition	Live Video Processing	Video Analysis

## Lucas-Kanade Method of Optical Flow Block Enhanced

The Optical Flow block now has two options for solving the optical flow constraint equation when you set the **Method** parameter to Lucas-Kanade:

- **Difference filter [-1 1]** — This was the only option available in previous releases, and is the default option.
- **Derivative of Gaussian** — This option is new in this release.

Use the new **Temporal gradient filter** parameter to select the filter option.

The Optical Flow block supports fixed-point data types when the **Method** parameter is set to Lucas-Kanade and the **Temporal gradient filter** parameter is set to **Difference filter [-1 1]**.

For more information about these enhancements, see the Optical Flow block reference page.

## Performance Improvements

The Video and Image Processing Blockset contains three performance enhancements for R2007b.

### Label Block Has More Efficient Labeling Algorithm

The old block implementation was based on a flood-fill algorithm, while the new algorithm is union-find based. As a result, the new labeling algorithm uses less memory and is a more cache efficient.

**Compatibility Considerations.** The new labeling algorithm might label the objects in the image with different label numbers.

### Morphological Blocks Experience Speed Increase

The speed of simulation and the speed at which your generated code runs will increase, if you meet all of the following conditions:

- You are using any of the blocks in the Morphological Operations library except the Label block.
- You are working with intensity images.
- The structuring element you are using has four or more contiguous elements that form a horizontal line, a vertical line, or a shape that the block can decompose into a set of horizontal lines, vertical lines, or both.

For more information about structuring elements, see the `strel` function reference page in the Image Processing Toolbox documentation.

### Row-Major Data Format Supported by Chroma Resampling, Deinterlacing, and Insert Text blocks

The Chroma Resampling, Deinterlacing, and Insert Text blocks give you the option to process data that is stored in row-major format when you select the **Input image is transposed (data order is row major)** check box. For more information, see the Chroma Resampling, Deinterlacing, and Insert Text block reference pages.

## **Removed DirectX Component Registration Limitations of From Multimedia File, To Multimedia File, and To Video Display Blocks**

Previously, you were unable to use the From Multimedia File, To Multimedia File, or To Video Display blocks without first having someone with system administrator privileges register the DirectX components associated with these blocks on your Windows machine. This limitation has been removed.

## **Rounding Modes Added**

The **Rounding mode** parameter on the Fixed-point pane of Video and Image Processing Blockset blocks now has two additional options, **Zero** and **Ceiling**. For more information about this parameter, see “Rounding Methods” in the *Signal Processing Blockset User’s Guide*.

## **Write AVI File Block Obsoleted**

The To Multimedia File block now supports AVI files on UNIX platforms. Consequently, the Write AVI File Block has been obsoleted to remove duplicate functionality.

## **Compatibility Considerations**

Replace any instances of the Write AVI File block with the To Multimedia File block.

## Version 2.3 (R2007a) Video and Image Processing Blockset

This table summarizes what's new in Version 2.3 (R2007a):

<b>New Features and Changes</b>	<b>Version Compatibility Considerations</b>	<b>Fixed Bugs and Known Problems</b>	<b>Related Documentation at Web Site</b>
Yes Details below	Yes Summary	Bug Reports Includes fixes	Printable Release Notes: PDF  Current product documentation

New features and changes introduced in this version are:

- “Block Parameters Support Additional Data Types” on page 12
- “Color Data Management Simplified Using 3-D Array Representation” on page 12
- “Color Data Support Added to 11 Blocks” on page 12
- “Contrast Adjustment Block Improved” on page 13
- “Demo Blocks Upgraded” on page 13
- “Disparity Estimation for Stereo Vision Demo Computes the Disparity Map Between Stereo Images” on page 14
- “Improved Tracking Algorithms in People Tracking and Lane Departure Warning System Demos” on page 14
- “Insert Text Block Now Supports Placing Multiple Text Strings on Images” on page 15
- “Removed Lane Detection and Tracking and Continuous Image Rotation Demos” on page 15
- “Video and Image Processing Blocks Are Now Forward Compatible” on page 16

## **Block Parameters Support Additional Data Types**

Previously, the Video and Image Processing Blockset block dialog box parameters supported only double-precision, floating-point data types. They now support additional data types. For more information about Simulink data types, see “Specifying Numeric Parameter Values” and “Working with Data Types” in the Simulink documentation.

## **Color Data Management Simplified Using 3-D Array Representation**

Video and Image Processing Blockset enables you to work with color images and video signals as multidimensional arrays. This change improves the usability of the blockset. For more information, see “Color Image Processing” in the *Video and Image Processing Blockset User’s Guide*.

## **Compatibility Considerations**

If you open an old model that links to a block that now supports multidimensional arrays, an asterisk appears next to the model name, and you are prompted to save the model before you close it. After you save the model, you won’t experience this behavior again.

## **Color Data Support Added to 11 Blocks**

Color data support has been added to the following blocks:

- Compositing
- Deinterlacing
- Frame Rate Display
- Gamma Correction
- Gaussian Pyramid
- Image Data Type Conversion
- Image Pad
- Resize
- Rotate



- Shear
- Translate

## Contrast Adjustment Block Improved

This release removes an unnecessary parameter from this block.

### Compatibility Considerations

If you open a old model that contains a Contrast Adjustment block, you might see the following warnings:

```
Warning: In instantiating linked block  
'mcontrastadjust/Contrast Adjustment1':  
Contrast Adjustment block (mask) does not  
have a parameter named 'accumMode'.
```

```
Warning: In instantiating linked block  
'mcontrastadjust/Contrast Adjustment1':  
Contrast Adjustment block (mask) does not  
have a parameter named 'accumWordLength'.
```

```
Warning: In instantiating linked block  
'mcontrastadjust/Contrast Adjustment1':  
Contrast Adjustment block (mask) does not  
have a parameter named 'accumFracLength'.
```

You can ignore these warning messages. After you save the model, you won't experience this behavior again.

## Demo Blocks Upgraded

If you used the following demo blocks in your models, you need to update your models with the latest versions of these blocks. Because these block have been improved, you need to update their parameters to suit your applications.

Old Block Name	New Block Name	Demo Name	New Path to Block
Merge Box	Merge blobs belonging to the same target	Color Segmentation People Tracking Traffic Warning Sign Recognition	vipcolorsegmentation>Color Segmentation>Region Filtering>Extract Face and Hand viptrackpeople>Detection vipwarningsigns>Warning Sign Recognition>Region filtering (red)
Background Estimator – Temporal Median Estimator	Background Estimator	Tracking Cars Using Background Estimation	viptraffic

### Compatibility Considerations

Update your models with the latest versions of these blocks.

### Disparity Estimation for Stereo Vision Demo Computes the Disparity Map Between Stereo Images

You can find this demo in the Video Analysis section of the Video and Image Processing Blockset demos. You can open the demo model by typing `vipstereo` at the MATLAB command prompt or click `vipstereo`.

### Improved Tracking Algorithms in People Tracking and Lane Departure Warning System Demos

Improvements to the tracking algorithms in these demos make them more robust. As part of the improvements, the demos now contain the new Kalman Filter block in Signal Processing Blockset. For more information, see the Kalman Filter block reference page. You can open these demo models by typing `viptrackpeople` or `vipldws` at the MATLAB command prompt. Alternatively, click `viptrackpeople` or `vipldws`.

## Insert Text Block Now Supports Placing Multiple Text Strings on Images

You can use the Insert Text block to place multiple text strings on images. For more information, see “Annotating AVI Files at Two Separate Locations” in the *Video and Image Processing Blockset User’s Guide*. This block has been changed in two other ways:

- The Select port expects zero-based inputs. Previously, this port expected one-based inputs.
- If the input image is a floating-point data type, the input to the Opacity port must be the same floating-point data type.

These changes make the Insert Text block more consistent with the other blocks in Video and Image Processing Blockset. For more information, see the Insert Text block reference page.

### Compatibility Considerations

To prevent incorrect results in your existing models, you need to verify that the signal connected to the Select port contains zero-based inputs. Also, if the input image is a floating point-data type, verify that the input to the Opacity port is the same floating-point data type.

## Removed Lane Detection and Tracking and Continuous Image Rotation Demos

The Lane Departure Warning System demo now incorporates the functionality illustrated by the Lane Detection and Tracking demo.

The Continuous Image Rotation demo illustrated the use of Simulink busses for color processing. You no longer need to use this technique because we introduced color data processing using 3-D array representation.

### Compatibility Considerations

If you want to continue to work with these demos, you need to save them to a separate directory on your system before installing Video and Image Processing Blockset Version 2.3 (R2007a).

## **Video and Image Processing Blocks Are Now Forward Compatible**

When you save R2007a models in R2006b format, the Video and Image Processing blocks do not produce any errors or warnings.

## Version 2.2 (R2006b) Video and Image Processing Blockset

This table summarizes what's new in Version 2.2 (R2006b):

New Features and Changes	Version Compatibility Considerations	Fixed Bugs and Known Problems	Related Documentation at Web Site
Yes Details below	Yes Summary	Bug Reports Includes fixes	Printable Release Notes: PDF  Current product documentation

New features and changes introduced in this version are:

### **Contrast Adjustment Block Linearly Scales Pixel Values**

The Contrast Adjustment block adjusts the contrast of an image by linearly scaling the pixel values between upper and lower limits. For more information, see the Contrast Adjustment block reference page.

### **Demosaic Block Converts Bayer's Format Images to RGB**

The Demosaic block takes in images in Bayer's format and outputs RGB images. For more information, see the Demosaic block reference page.

### **Trace Boundaries Block Returns Object Boundary Pixel Coordinates in Binary Images**

The Trace Boundaries block traces object boundaries in binary images. For more information, see the Trace Boundaries block reference page.

## **Blob Analysis Block Outputs Orientation Angles in Radians**

The Blob Analysis block now outputs a vector of angles in radians at the Orientation port. Previously, the block output a vector of angles in degrees. This change makes the block consistent with other blocks in Video and Image Processing Blockset. For more information, see the Blob Analysis block reference page.

### **Compatibility Considerations**

If you performed any calculations with the Orientation port output, you must take into account that the angle values are now in radians.

## **Draw Markers Block Supports Antialiasing**

You can now draw markers using an antialiasing algorithm if you select the **Use antialiasing** check box. For more information, see the Draw Markers block reference page.

## **From Multimedia File Block Supports Uncompressed AVI Files on UNIX**

This block now supports uncompressed AVI files on UNIX platforms. As a result, you no longer need to use separate blocks to import multimedia files if you are working on both Windows and UNIX platforms.

## **Read AVI File Block Obsoleted**

The From Multimedia File block now supports AVI files on UNIX platforms. Consequently, the Read AVI File Block has been obsoleted to remove duplicate functionality.

### **Compatibility Considerations**

Replace any instances of the Read AVI File block with the From Multimedia File block.

## Resize Block Enhanced

The Resize block has been improved in three ways:

- You can now resize a particular region of an image if you select the **Enable ROI processing** check box.
- The block's algorithm is optimized when the **Resize factor in %** parameter is an integer value.
- The block now uses a different axis for resampling. This change reduces edge artifacts and makes the block output more consistent with the output of the `imresize` function in Image Processing Toolbox.

For more information, see the Resize block reference page.

## Compatibility Considerations

Due to the different axis that is used for resampling, you might observe different block output as compared to previous releases.

## Shear and Translate Blocks Support Background Fill Values

You can now specify the intensity of the background pixels.

## Abandoned Object Detection Demo Illustrates a Tracking Algorithm

You can find this demo in the Detection and Tracking library. Open the demo model by typing `vipabandonedobj` at the MATLAB® command prompt.

## Concentricity Inspection Demo Examines a Cross-Section of Optical Fiber

You can find this demo in the Video Analysis library. Open the demo model by typing `vipconcentricity` at the MATLAB command prompt.

## **Lane Departure Warning Demo Supports Fixed Point**

This demo is now available in a fixed-point version. You can find this demo in the Detection and Tracking library. Open the demo model by typing `vipldws` at the MATLAB command prompt.

## **Pattern Matching Demo Provides Additional Functionality**

Now, in addition to changing the pyramiding factor, you can change the number of targets to track and specify the domain in which to perform the cross-correlation.

## **People Tracking Demo Supports Fixed Point**

This demo is now available in a fixed-point version. You can find this demo in the Detection and Tracking library. Open the demo model by typing `viptrackpeople` at the MATLAB command prompt.

## **Demos Might Require Downloading Source Files**

For some demos, you must download source files from The MathWorks Web site. When you attempt to run these demos, a dialog box opens and asks you if you want to download files from the MathWorks Web site. If you click Yes, a Web page that explains how to download the necessary files opens. If you click No, the dialog box closes, and you are unable to run the demo.

## **Compatibility Considerations**

The Scene Change Detection, Traffic Warning Sign Recognition, and Abandoned Object Detection demo source files have been moved to the MathWorks Web site. Before you can run these demos, you need to download the required video files.



## Version 2.1 (R2006a) Video and Image Processing Blockset

This table summarizes what's new in Version 2.1 (R2006a):

New Features and Changes	Version Compatibility Considerations	Fixed Bugs and Known Problems	Related Documentation at Web Site
Yes Details below	Yes—Details labeled as <b>Compatibility Considerations</b> , below. See also Summary.	Bug Reports at Web site	No

New features and changes introduced in this version are

### Autothreshold Block Enhanced

The Autothreshold block lets you scale the threshold value computed by Otsu's method using the new **Scale threshold** and **Threshold scaling factor** parameters.

### Draw Shapes Block Enhanced

For lines, polylines, polygons, and circles, the Draw Shapes block can now draw antialiased shapes.

### isfilterseparable Function Added

Use the `isfilterseparable` function to determine whether filter coefficients are separable.

### Lane Departure Warning System Demo Added

You can find this demo in the Detection and Tracking library. Open the demo model by typing `vipldws` at the MATLAB® command prompt.

## **MPlay GUI Access Changed**

Before, you could open the MPlay GUI using the MPlay block or by typing `mplay` at the MATLAB command prompt. The MPlay block has been removed. So, you can only open the GUI using the command prompt.

## **Compatibility Considerations**

Delete the MPlay blocks in your old models.

## Version 2.0 (R14SP3+) Video and Image Processing Blockset

This table summarizes what's new in Version 2.0 (R14SP3+):

New Features and Changes	Version Compatibility Considerations	Fixed Bugs and Known Problems	Related Documentation at Web Site
Yes Details below	No	Bug Reports at Web site	No

New features and changes introduced in this version are

### Blocks Added

#### Block Matching

Use the Block Matching block to estimate motion between images or video frames.

#### Deinterlacing

Use the Deinterlacing block to remove motion artifacts by deinterlacing the input video signal.

#### Gaussian Pyramid

Use the Gaussian Pyramid block to perform Gaussian pyramid decomposition.

#### Optical Flow

Use the Optical Flow block to estimate object velocities.

#### Projective Transformation

Use the Projective Transformation block to transform a quadrilateral into another quadrilateral.

## **PSNR**

Use the PSNR block to compute the peak signal-to-noise ratio (PSNR) between two images.

## **Block Enhancements**

### **2-D Mean, 2-D Standard Deviation, and 2-D Variance**

The 2-D Mean, 2-D Standard Deviation, and 2-D Variance blocks let you compute the statistic value over a particular region of interest (ROI).

### **Blob Analysis**

The Blob Analysis block lets you calculate the perimeter of blobs.

### **Color Space Conversion**

The Color Space Conversion block lets you specify the standard to use for conversions between R'G'B' and Y'CbCr color spaces. Your choices are Rec. 601 (SDTV) or Rec. 709 (HDTV).

### **Compositing, Image Data Type Conversion, Median Filter, and SAD**

The Compositing, Image Data Type Conversion, Median Filter, and SAD blocks accept Boolean data types on their input ports.

### **MPlay**

The mplay GUI has been enhanced, so it is easier to use and has greater capabilities.

## **Demos Added**

### **Projecting Videos onto a Rotating Cube**

You can find this demo in the Geometric Transformation library. Open the demo model by typing `viprm` at the MATLAB command prompt.

### **Tracking Cars Using Optical Flow**

You can find this demo in the Detection and Tracking library. Open the demo model by typing `viptraffico` at the MATLAB command prompt.

### **Traffic Warning Sign Recognition**

You can find this demo in the Detection and Tracking library. Open the demo model by typing `vipwarningsigns` at the MATLAB command prompt.

## **Demo Enhancements**

### **Periodic Noise Reduction**

You can find this demo in the Video Enhancement library. Open the demo model by typing `vipstripes` at the MATLAB command prompt. This demo now includes a frequency domain filtering technique.

## Version 1.2 (R14SP3) Video and Image Processing Blockset

This table summarizes what's new in Version 1.2 (R14SP3):

New Features and Changes	Version Compatibility Considerations	Fixed Bugs and Known Problems	Related Documentation at Web Site
Yes Details below	Yes—Details labeled as <b>Compatibility Considerations</b> , below. See also Summary.	Bug Reports at Web site	No

New features and changes introduced in this version are

### Block Enhancements

#### 2-D FIR Filter

The 2-D FIR Filter block now supports separable filters.

#### Blob Analysis

The Blob Analysis block lets you specify the size of the blobs you want to find and to exclude the blobs touching the image border.

#### Color Space Conversion

The Color Space Conversion block supports conversions between the R'G'B' and HSV, sR'G'B' and XYZ, and sR'G'B' and La\*b\* color spaces.

#### Draw Shapes

The Draw Shapes block lets you draw filled polygons on your video.

## **Edge Detection**

The Edge Detection block supports the Canny edge detection method for floating-point arithmetic.

## **Location Port of the Insert Text and Compositing Blocks No Longer Supports as Many Data Types**

The Location port of the Insert Text and Compositing blocks used to support double-precision floating-point, single-precision floating-point, and Boolean data types as well as 8-, 16-, and 32-bit signed and unsigned integers. Now this port supports only double-precision floating-point and single-precision floating-point data types when the block input is a floating-point data type.

**Compatibility Considerations.** You might need to change the data type of the signal input to the Location port.

## **MPlay**

The mplay GUI can stop and start a Simulink® simulation. Also, its interface has been enhanced, so it is easier to use and has greater capabilities.

## **Read AVI File, Read Binary File, and From Multimedia File**

The Read AVI File, Read Binary File, and From Multimedia File blocks can return an end-of-file indicator, which lets you determine when the end of your video file has been reached.

## **Read Binary File and Write Binary File**

The Read Binary File and Write Binary File blocks let you specify the byte ordering in custom files. You can choose between big endian and little endian data organization.

## **Fixed-Point Support**

The Autothreshold block now supports fixed-point data types.

## **Demos Added**

### **Cell Counting**

You can find this demo in the Video Segmentation Using Morphology library. Open the demo model by typing `vipcellcounting` at the MATLAB command prompt.

### **Color Segmentation**

You can find this demo in the Detection and Tracking library. Open the demo model by typing `vipcolorsegmentation` at the MATLAB command prompt.

### **MPlay Simulink Tutorial**

You can find this demo in the Video Playback library. Open the demo model by typing `vipmplaytut` at the MATLAB command prompt.

### **People Tracking**

You can find this demo in the Detection and Tracking library. Open the demo model by typing `viptrackpeople` at the MATLAB command prompt.

### **Visual Effects**

You can find this demo in the Miscellaneous library. Open the demo model by typing `vipecteffects` at the MATLAB command prompt.



## Version 1.1 (R14SP2) Video and Image Processing Blockset

This table summarizes what's new in Version 1.1 (R14SP2):

New Features and Changes	Version Compatibility Considerations	Fixed Bugs and Known Problems	Related Documentation at Web Site
Yes Details below	Yes—Details labeled as <b>Compatibility Considerations</b> , below. See also Summary.	Bug Reports at Web site	No

New features and changes introduced in this version are

### Blocks Added

#### **Blob Analysis**

Use the Blob Analysis block to compute statistical values for labeled regions.

#### **Draw Markers**

Use the Draw Markers block to mark locations by drawing circles, x-marks, plus signs, stars, or squares.

#### **Draw Shapes**

Use the Draw Shapes block to draw rectangles, lines, polygons, or circles on images.

#### **Find Local Maxima**

Use the Find Local Maxima block to find local maxima in matrices.

### **Hough Lines**

Use the Hough Lines block to find Cartesian coordinates of lines that are described by rho and theta pairs.

### **Image Data Type Conversion**

Use the Image Data Type Conversion block to convert and scale input image to specified output data type.

### **MPlay**

Use the mplay GUI to block to convert and scale input image to specified output data type.

### **Read Binary File**

Use the Read Binary File block to read binary video data from files.

### **Variable Selector**

Use the Variable Selector block to select a subset of rows or columns from input.

### **Write Binary File**

Use the Write Binary File block to write binary video data to files.

## **Demos Added**

### **Bouncing balls**

You can find this demo in the Miscellaneous library. Open the demo model by typing `vipbouncingballs` at the MATLAB command prompt.

### **Lane detection and tracking**

You can find this demo in the Detection and Tracking library. Open the demo model by typing `vipdetectlane` at the MATLAB command prompt.

## **Tracking cars in video**

You can find this demo in the Detection and Tracking library. Open the demo model by typing `viptraffic` at the MATLAB command prompt.

## **Block Obsoleted**

### **Draw Shape**

The Draw Shape block is obsolete. It may be removed in a future version of Video and Image Processing Blockset. Use the replacement block Draw Shapes.

**Compatibility Considerations.** Replace the Draw Shape blocks in your models with Draw Shapes blocks.

## Version 1.0.1 (R14SP1) Video and Image Processing Blockset

This table summarizes what's new in Version 1.0.1 (R14SP1):

New Features and Changes	Version Compatibility Considerations	Fixed Bugs and Known Problems	Related Documentation at Web Site
Yes Details below	No	Fixed bugs	No

New features and changes introduced in this version are

### Picture in Picture Demo Added

You can find this demo in the Miscellaneous library. Open the demo model by typing `vippip` at the MATLAB command prompt.

### Panorama Creation Demo Added

You can find this demo in the Miscellaneous library. Open the demo model by typing `vippanorama` at the MATLAB command prompt.

### Video stabilization (fixed-point version) Demo Added

You can find this demo in the Video Enhancement library. Open the demo model by typing `vipstabilize_fixpt_win` (Windows only) or `vipstabilize_fixpt_all` (Platform independent) the MATLAB command prompt.

## Version 1.0 (R14) Video and Image Processing Blockset

This table summarizes what's new in Version 1.0 (R14):

New Features and Changes	Version Compatibility Considerations	Fixed Bugs and Known Problems	Related Documentation at Web Site
Yes Details below	No	No bug fixes	No

New features and changes introduced in this version are

### Introduction to Video and Image Processing Blockset

Video and Image Processing Blockset is a tool used for the rapid design, prototyping, graphical simulation, and efficient code generation of video processing algorithms. The Video and Image Processing Blockset blocks can import streaming video into the Simulink environment and perform two-dimensional filtering, geometric and frequency transforms, block processing, motion estimation, edge detection and other signal processing algorithms. You can also use the blockset in conjunction with Real-Time Workshop® to automatically generate embeddable C code for real-time execution.

You can access the main Video and Image Processing Blockset library from the MATLAB command line by typing `viplib`. This main library has 11 libraries that contain 52 blocks.

### Demos Introduced

#### Motion detection

You can find this demo in the Detection and Tracking library. Open the demo model by typing `vipmotion` at the MATLAB command prompt.

### **Surveillance recording**

You can find this demo in the Detection and Tracking library. Open the demo model by typing `vipsurveillance` at the MATLAB command prompt.

### **Pattern matching**

You can find this demo in the Detection and Tracking library. Open the demo model by typing `vippattern` at the MATLAB command prompt.

### **Video compression**

You can find this demo in the Compression library. Open the demo model by typing `vipcodec` at the MATLAB command prompt.

### **Image compression**

You can find this demo in the Compression library. Open the demo model by typing `vipimagecompression` at the MATLAB command prompt.

### **Histogram display**

You can find this demo in the Video Analysis library. Open the demo model by typing `viphistogram` at the MATLAB command prompt.

### **Edge detection**

You can find this demo in the Video Analysis library. Open the demo model by typing `vipeedge` at the MATLAB command prompt.

### **Scene change detection**

You can find this demo in the Video Analysis library. Open the demo model by typing `vipscenechange` at the MATLAB command prompt.

### **Video focus assessment**

You can find this demo in the Video Analysis library. Open the demo model by typing `vipfocus` at the MATLAB command prompt.

**Video stabilization**

You can find this demo in the Video Enhancement library. Open the demo model by typing `vipstabilize` at the MATLAB command prompt.

**Periodic noise reduction**

You can find this demo in the Video Enhancement library. Open the demo model by typing `vipstripes` at the MATLAB command prompt.

**Histogram equalization**

You can find this demo in the Video Enhancement library. Open the demo model by typing `viphisteq` at the MATLAB command prompt.

**Rotation correction**

You can find this demo in the Video Enhancement library. Open the demo model by typing `viphough` at the MATLAB command prompt.

**Feature extraction**

You can find this demo in the Video Segmentation Using Morphology library. Open the demo model by typing `vipspokes` at the MATLAB command prompt.

**Object counting**

You can find this demo in the Video Segmentation Using Morphology library. Open the demo model by typing `vipstaples` at the MATLAB command prompt.

**Object extraction and replacement**

You can find this demo in the Video Segmentation Using Morphology library. Open the demo model by typing `vipobj` at the MATLAB command prompt.

**Continuous image rotation**

You can find this demo in the Geometric Transformation library. Open the demo model by typing `viprotate` at the MATLAB command prompt.

## Data Type Support

All Video and Image Processing blocks support double-precision and single-precision floating-point data types during simulation and code generation. The following two blocks *only* support double-precision and single-precision floating-point data types on their input and output ports:

- 2-D Standard Deviation
- Autothreshold

Many blocks also support fixed-point data types. To use any data type other than double-precision and single-precision floating point, you must install Simulink Fixed Point.

## Full Support of Embedded Real-Time (ERT) C Code Generation

All Video and Image Processing Blockset blocks support embedded real-time (ERT) ANSI C code generation (requires the Real-Time Workshop Embedded Coder).



## Compatibility Summary for Video and Image Processing Blockset

This table summarizes new features and changes that might cause incompatibilities when you upgrade from an earlier version, or when you use files on multiple versions. Details are provided in the description of the new feature or change.

Version (Release)	New Features and Changes with Version Compatibility Impact
<b>Latest Version V2.4 (R2007b)</b>	See the <b>Compatibility Considerations</b> subheading for each of these new features and changes: <ul style="list-style-type: none"><li data-bbox="872 765 1323 826">• “Demo Blocks Upgraded” on page 5</li><li data-bbox="872 847 1323 907">• “Label Block Has More Efficient Labeling Algorithm” on page 9</li><li data-bbox="872 928 1323 989">• “Write AVI File Block Obsoleted” on page 10</li></ul>

<b>Version (Release)</b>	<b>New Features and Changes with Version Compatibility Impact</b>
V2.3 (R2007a)	<p>See the <b>Compatibility Considerations</b> subheading for each of these new features and changes:</p> <ul style="list-style-type: none"><li>• “Color Data Management Simplified Using 3-D Array Representation” on page 12</li><li>• “Contrast Adjustment Block Improved” on page 13</li><li>• “Demo Blocks Upgraded” on page 13</li><li>• “Insert Text Block Now Supports Placing Multiple Text Strings on Images” on page 15</li><li>• “Removed Lane Detection and Tracking and Continuous Image Rotation Demos” on page 15</li></ul>
V2.2 (R2006b)	<p>See the <b>Compatibility Considerations</b> subheading for each of these new features and changes:</p> <ul style="list-style-type: none"><li>• “Blob Analysis Block Outputs Orientation Angles in Radians” on page 18</li><li>• “Read AVI File Block Obsoleted” on page 18</li><li>• “Resize Block Enhanced” on page 19</li><li>• “Demos Might Require Downloading Source Files” on page 20</li></ul>

<b>Version (Release)</b>	<b>New Features and Changes with Version Compatibility Impact</b>
V2.1 (R2006a)	See the <b>Compatibility Considerations</b> subheading for this new feature or change: <ul style="list-style-type: none"> <li>• “MPlay GUI Access Changed” on page 22</li> </ul>
V2.0 (R14SP3+)	None
V1.2 (R14SP3)	See the <b>Compatibility Considerations</b> subheading for this new feature or change: <ul style="list-style-type: none"> <li>• “Location Port of the Insert Text and Compositing Blocks No Longer Supports as Many Data Types” on page 27</li> </ul>
V1.1 (R14SP2)	See the <b>Compatibility Considerations</b> subheading for this new feature or change: <ul style="list-style-type: none"> <li>• “Block Obsoleted” on page 31</li> </ul>
V1.0.1 (R14SP1)	None
V1.0 (R14)	None